Polidori, Al-Souaijet, Dumas

Sprint 1 Burndown Chart:

<https://docs.google.com/spreadsheets/d/1Zy4fG07uWWMXdMXFI_eAGa1zQZWQuLPGZtYj8cHdkF8/edit?usp=sharing>

Sprint 2 Burndown Chart:

<https://docs.google.com/spreadsheets/d/17QKEJXG_WZf7xrV0nOCjBAPvpFrkLCWzX3Gxb0Mpe0s/edit?usp=sharing>

Sprint 2 Release: d213160

Features:

* 2 pages (50 players) / Store info in files
* Main menu
* ODraft
* IDraft
* Overall
* Poverall
* Team
* Stars
* Save
* Quit
* Restore
* EvalFun
* PEvalFun
* Help
* JUnit tests
* Skeleton

Sprint 1 Goals:

* Initialized database
* Implement OVERALL, POVERALL,
* Implemented IDRAFT, ODRAFT
* Implemented Team
* Some Junits tests written
* Skeleton

Sprint 2 Goals:

* Stars
* Help
* EvalFun
* PevalFun
* All JUnits written

Second Sprint’s Working Commands:

* ODRAFT
* IDRAFT
* OVERALL
* POVERALL
* TEAM
* STARS
* SAVE
* RESTORE
* EVALFUN
* PEVALFUN
* WEIGHT
* HELP
* QUIT

Sprint 3:

* Finish Junit tests
* Acceptance Testing